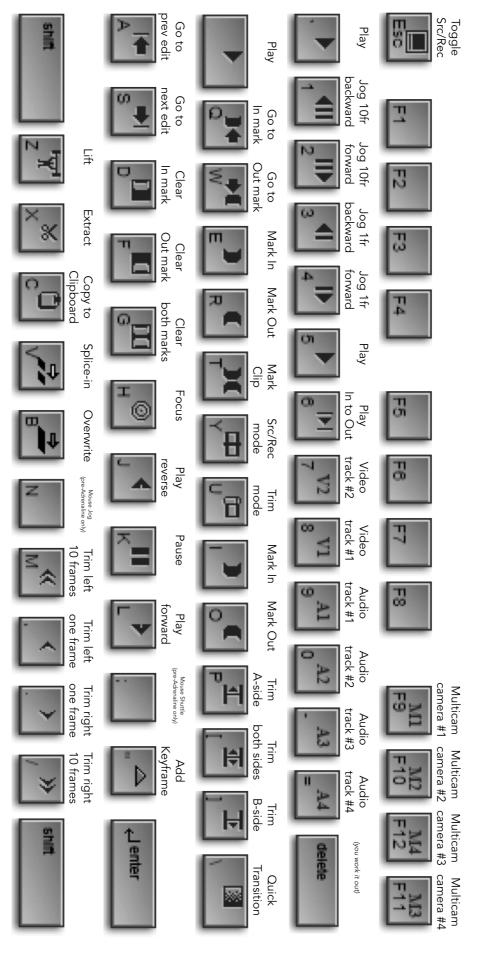
# Avid Media Composer Default Keyboard







# **Project Window**

Shortcut

ctrl	. \ \ \ /		
Gui	+W	Closes project	
Bins - General			
Shortcut		Result	
ctrl	+N	Creates a new bin	
ctri	+A	Selects all items in bin	
shift	+Ctrl +A	Deselects all items in bin	
ctri	+W	Closes active bin	
ctri	+P	Prints active bin	
ctri	+D	Duplicates selected object/s	
shift	+ ctrl +G	Groups selected objects	
ctrl	+1	Opens bin info in Console	
shift	+ ctrl	Changes <i>Relink</i> to <i>Unlink</i> in Bin menu	
ait	+ drag	Copies selected object/s from one bin to another	

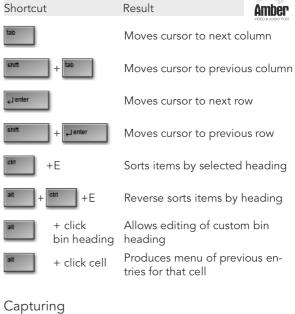
Result

Selects all bins in project

# Bins - Frame and Script modes

Shortcut	Result
ctri +L	Enlarges frames
ctri +K	Reduces frames
ctri +T	Snaps frames to grid

# Bins - Text View



Cl ort - ort	DIt
Shortcut	Result
F1	Starts subclip
F2	Ends subclip
F3	Add locator
F4	Start capturing

# Tools

# J-K-L (Three-button) Play

Shortcut	Result	Shortcut	Result
ctrl +1	Audio Tool	x 1	Play normal speed
ctrl +2	Avid Calculator	× 2	Play 2x normal speed
<b>ctrl</b> +3	Command Palette	× 3	Play 3x normal speed
ctrl +4	Composer Window	× 4	Play 5x normal speed
<b>ctrl</b> +5	Media Creation Tool	x 5	Play 8x normal speed
ctrl +6	Console Window	x 1	Reverse play normal speed
<b>ctrl</b> +7	Capture Tool	x 2	Reverse play 2x normal speed
<b>ctrl</b> +8	Effect Palette	x 3	Reverse play 3x normal speed
<b>ctr1</b> +9	Project Window	<b>▼</b> × 4	Reverse play 5x normal speed
ctri +O	Timeline Window	<b>√</b> × 5	Reverse play 8x normal speed
Audio		K	Pause
Shortcut	Result	+ KIII	Play 1/4 speed (6fps PAL)
+click pan slider	Set pan to MID (centre pan)	+ KIII	Reverse Play 1/4 speed (6fps PAL)
+click gain slider	Set gain to 0.0dB	tap 🔀	Step back one frame
+click speaker icon	Solo selected timeline track	tap 🚺	Step forward one frame
+drag keyframe	Moves keyframe in time but not gain		

# Playing and Marking Footage

Playing and Marking Footage		Effect Mode	
Shortcut	Result	Shortcut	Result Amber
+ 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Step 10 frames forward	tab	Moves from one active slider to the next
att	Step 10 frames backward	shift + I	Increase parameter value by ten units
+ 2 11 h	Step one field forward	shift +	Decrease parameter value by ten units
+ [1¶]	Step one field backward	+drag wireframe	Updates image while dragging
att + Q	Mark In	+drag keyframe	Repositions keyframe in time
ait + ₩	Mark Out	ctri + alt +clid	k Selects all keyframes
ait + I	Go to In	del	Removes selected effect
at + O	Go to Out	+double click effect	Autonests effect from palette- onto selected segment/s
att + [6]	Loop play between marks	+click in monitor	Turns cursor into eyedropper for Paint effect brush colour
Trim Mode		+click in monitor	Changes cursor to magnifying glass
Shortcut	Result	ctr + ait +clic	Changes cursor to hand for moving zoomed image in monitor
at + A	Go to trim mode at previous edit regardless of track selection	+click control point	Changes corner point to smooth point and vice versa
at + S	Go to trim mode at next edit regardless of track selection	+click Bezier handle	Toggles bar length and direction from linked to unlinked to linked
+Trim forward or backward	In single-roller trim, Filler is inserted to maintain sync	+drag Bezier handle	Toggles bar length and direction from linked to unlinked to linked
+double click a segment	Segment is placed in Slide mode	+drag object handle	Rescales object from its centre
+double click a segment	Segment is placed in Slip mode	+ (click)	Brings selected object to front
中	Exit Trim mode and return to Source/Record mode	+ (click)	Sends selected object to back
		alt +	Renders to last drive used bypassing dialogue box
		While rendering	Shows render timer

Shows render percentage com-

Exit Effect mode and return to

Source/Record mode

plete

While

rendering

# Editing

## Shortcut Result +ZUndo previous action +R Redo previous action Copies extracted material to the Clipboard Copies lifted material to the Clipboard Copies marked material to the Clipboard Places extracted material in Source Monitor Places lifted material in Source Monitor Places copied material in Source Monitor Pastes clipboard contents at +Vmarked position Shows Info window for object in +1selected monitor +click in Allows dragging of subclip from monitor to bin monitor Opens the Select a Bin dialogue ) ( +double Opens selected clip or sequence click in pop-up window +drag to Splices clip dragged from bin rec monitor into sequence Overwrites clip dragged from bin +drag to rec monitor into sequence +D Duplicates selected bin objects Enlarges frame in Source or +LRecord monitor Reduces frame in Source or +KRecord monitor Splices clip to timeline ignoring record-side marks Overwrites clip to timeline ignoring record-side marks Marks clip regardless of track selection Marks between locators or entire sequence if there are no locators Toggles between Source and Record monitors

## **Timeline**

	_		
Shortcut		Result	Amber
ctri	+click in Timeline	Snaps position indicator nearest head-frame	r to
ctri +	+click in Timeline	Snaps position indicator nearest tail-frame	r to
alt	+click in Timeline	Allows lassoing of edits ments buried in timeline	
ctrl	+L	Enlarges selected track/	's
ctri	+K	Reduces selected track/	's
ctri	+]	Show more detail (zoon	n in)
ctri	+[	Show less detail (zoom	out)
ctri	+F	Open <i>Find</i> dialogue to clip, locator and Timelin	
ctrl	+Y	Create new video track	
ctri	+U	Create new audio track	
ctr1 +	+Y	Opens dialogue box to new video track numbe	
ctri +	+U	Opens dialogue box to new audio track numbe	
The second second	click track onitor icon/s	Solos the selected track	r/s
	drag clip om bin	Snaps clip to In/Out boin Timeline	undaries
ctr1 +	shift	Restrict segment motion cal only	n to verti-
ctri	+Α	Selects all tracks	
ctr1 +	+A	Deselects all tracks	